

ZENA CHRISTISON



INFO

Portfolio: [Cosmic Baker Studios](#)

Email: zena_christison@hotmail.co.uk

- Creative
- Passionate
- Determined
- Enthusiastic
- Committed
- Organised
- Team Player

TECHNICAL SKILLS

- Animating
- Rigging
- Skinning
- Modelling
- Unwrapping
- Texturing
- Key Framing
- Concept art
- Post-production
- Storyboarding
- Lighting
- Practical Effects

FEATURED PROJECT

Boccia Champions – Video game developed for the Children Hospice Charity Scotland

- Project was exhibited at the V&A Dundee
- Fulfilled client requirements
- Worked with accessibility hardware in Unity engine
- Required coordination and documentation of multiple workflows and deliverables with colleagues
- Developed UI/UX components, models, animations, lighting, and textures



EDUCATION

University of Abertay: BA Honors in Computer Arts (2:1)

- Proficiency in core animation workflow
- Developed competencies in modelling, rigging and animation
- Experience in prototyping, blocking and post-production
- Required collaboration with programmers and audio engineer
- Working on a number of group projects

Motherwell College: HND Computer Animation (A)

EMPLOYMENT

Smyths Toys Superstores
Weekend Video Game Supervisor

- Delivering excellent customer service
- Training staff
- Creating many promotional pieces
- Teamwork was imperative.

Game Stores Ltd.
Assistant Manager

